Experiential Learning in COVID Times: A practical TRU session for identifying and planning EL in academic and co-curricular contexts

Carolyn Hoessler

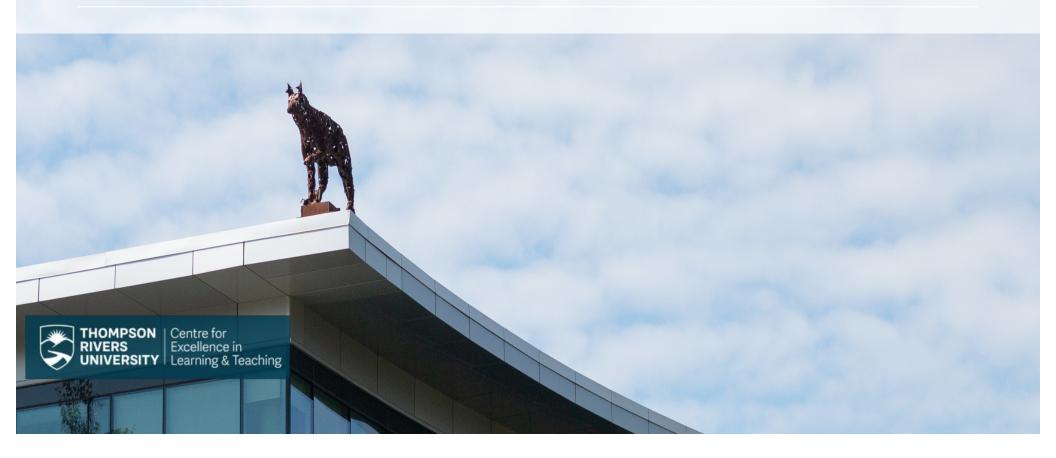
Coordinator, Learning & Faculty Development

Larry Iles

Senior Faculty, Career and Experiential Learning
Department



Thompson Rivers University campuses are on the traditional lands of the Tk'emlúps te Secwépemc (Kamloops campus) and the T'exelc (Williams Lake campus) within Secwépemc'ulucw, the traditional and unceded territory of the Secwépemc. The region TRU serves also extends into the territories of the St'át'imc, Nlaka'pamux, Tŝilhqot'in, Nuxalk, and Dakelh, and Métis communities within these territories.



Commitment to Diversity, Inclusion, and Anti-Oppression

Racism is dehumanizing.

The Centre for Excellence in Learning and Teaching is committed to overcoming racism by working toward eradicating discrimination and bigotry in education.

We are learning and unlearning and actively working towards a better future.



Overview

OBEL Framework (National Research)

- Stakeholders & Outcomes: Identify who & shared goals
- Five Design Factors in a Pandemic: Plan for your context
- Possible Activity & Assessment Options

At TRU

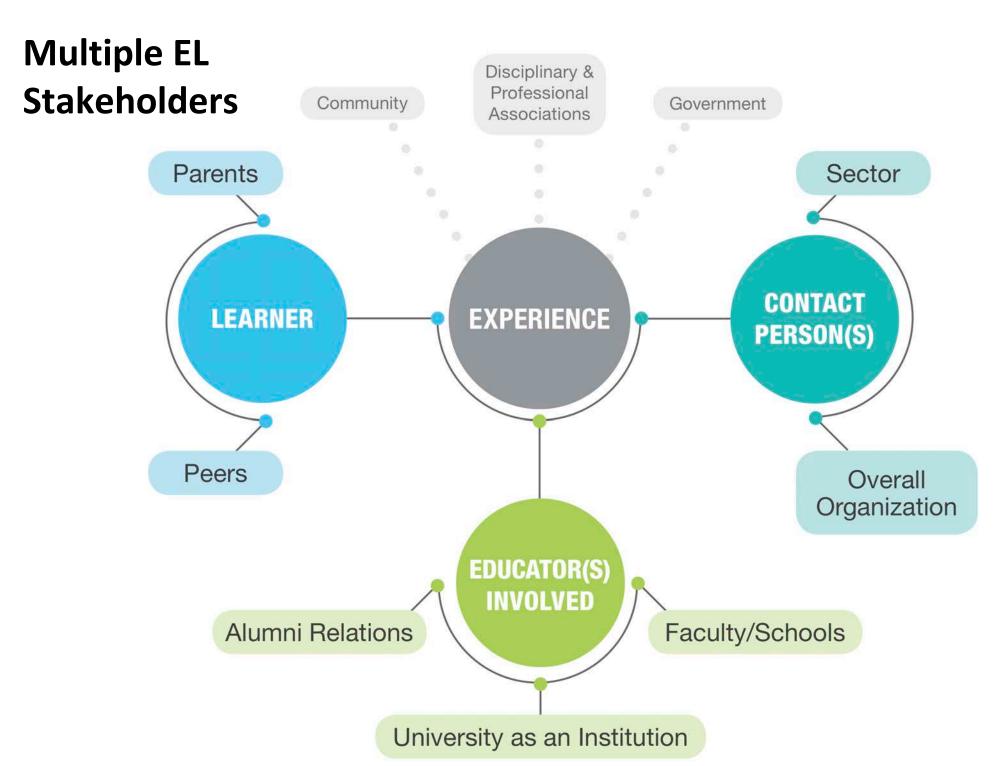
- Experience More Program
- Riipen opportunities

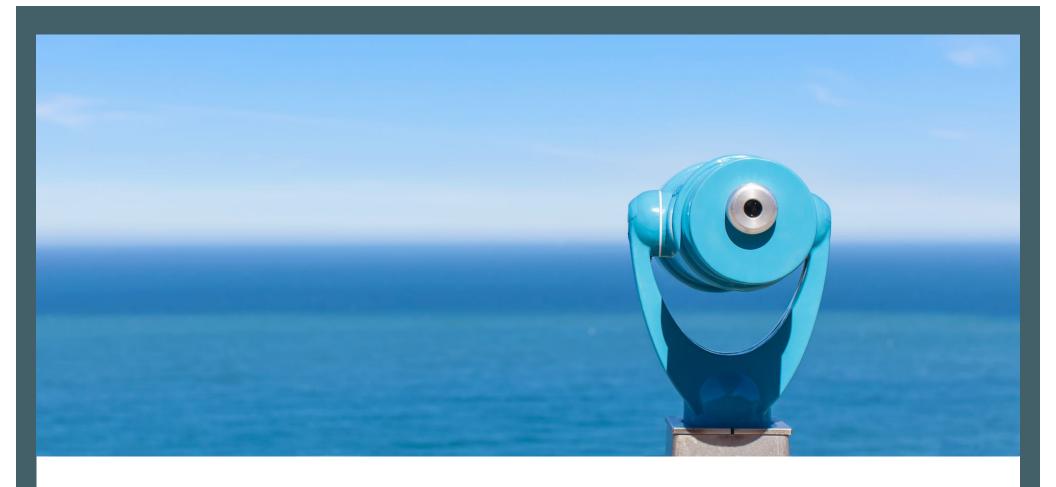


Outcome Based Experiential Learning (OBEL) Research

- ✓ National Landscape Scan
 of outcomes for EL and
 WIL stated by universities
 and colleges in Canada
- ✓ Literature (learning theory, experiential learning,)
- ✓ Experience with EL of authors and four rounds of practitioner feedback







WHAT ARE THE INTENDED OUTCOMES?

Career Readiness	 1.1. Gain experiences (competitive edge) to meet employer expectations* ** 1.2. Professional network* ** 1.3. Explore career options* ** 1.4. Gain employment* ** 1.5. Gain graduate or professional school entry* 1.6. Gain experience/awareness of workplace context/norms* ** 	
Technical Skills	2.1. Increase memory retention*2.2. Apply theory to practice* **2.3. Align with program learning outcomes	
Conceptual Expertise	 3.1. Integrate Theory & Practice (<>)* ** 3.2. Shift beliefs and values* 3.3. Improve conceptual learning including for program learning outcomes* ** 3.4. Critical thinking* ** & Problem-solving^{CBC} 	
Interpersonal qualities	4.1. Essential skills* & Communication, Leadership, Collaboration (teamwork), Cultural competence or cultural awareness ^{CBC}	
Growth & Integration	5.1. Meta-skills (self-directed learning)* 5.2. Lifelong Learning & "Better able to transfer"* 5.3. Self-confidence* 5.4. Personal growth (broad statement)* **	
Basic Literacies	6.1. Literacies - Reading, Writing, Document use, Numeracy, Computer use/digital skills. Adult Education	
Tangible Outputs - Organization	 13.1. Org. benefit from students' current knowledge, creative thinking, flexibility, fresh approaches* ** 13.2. Support org. projects lacking resources* ** 13.3. Organizations existing staff develop skills* 	
Tangible Outputs - Community	14.1. Community capacity growth* ** 14.2. Societal benefit of turning innovative ideas into real solutions* pard of Canada The Future is Social & Emotional	

CBC Conference board of Canada The Future is Social & Emotional

Relational - Student & Community

- 7.1. "Make a difference"* **
- 7.2. Prepare to lead
- 7.3. Increase community involvement*
- 7.4. Engage with local community*
- 7.5. Gain understanding of complex social issues*

Relational -Institution & Student

- 8.1. Funding for student access* **
- 8.2. Greater student motivation & deeper engagement in learning*
- 8.3. Student engagement/ownership* **
- 8.4. Student retention*
- 8.5. Supporting specific students (learning difficulties; mature)*

Relational -Institution & Potential Students

- 9.1. Recruitment of high-quality future students* **
- 9.2. Promotion of unique learning experiences*

Relational - Faculty & Community

10.1. Future teaching/research collaborations*

Relational - Institution & Community

- 11.1. Evaluating & improving curriculum*
- 11.2. Collaborations (community, industry*
- 11.3. Engage alumni*
- 11.4. Funding from government, donors*
- 11.5. Align with government priorities*
- 11.6. Community informed curriculum, shape sector*

Relational -Organization & Students

- 12.1. Benevolent employer "Create opportunity"*
- 12.2. Attract new employees & board members*
- 12.3. Gain employees with experience*

^{*} Ontario and **Nova Scotia university scans

Social & Physical Context

- Classroom (e.g., increasing conceptual learning of friction through experimentation)
- Workplace (e.g., increasing social norm learning about meeting conduct)
- Community (e.g., increasing transformative learning of access disparity)

Social Learning & Responsibility

- Observer (e.g., observer watching the process of triaging of a patient)
- Partial Participation
- Full Participation
- Independent practice (e.g., unsupervised triaging of a patient)

Five Design Dactors

Zone of Proximal Development

- Who will be the "more experienced" person within their zone of proximal development?
- What type of scaffolding? Practice? modeling?
- What expertise? E.g. terminology vs. flexible application of options

Theory-Application Sequence

- Theory-focused Sequence (theory, practice with peer, application)
- Applied-focused Sequence (applied experience, unpack with theory)
- Iterative (begin with theory or application, then cycle to the other and back)

Length of Time & Intensity

- Length of time for most to achieve (1 hour, 1 day, 1 week, 4 weeks...)
- How variable is the learning curve? (Informational learning of steps and terminology is typically similar; transformational learning is highly variable)
- Intense & Spacing (need time between practices or for reflection or integration?)

Social & Physical Context

- Classroom
- Workplace
- At Home only
- Community

Lost the physical contexts. Modified social context.

What's your current context?

Social Learning & Responsibility

- Observer
- Partial Participation
- Full Participation
- Independent practice

Virtual Observer - Onsite Lost the best bit in the middle.

Independent practice from home

Five Design Factors

in a **Pandemic**

Zone of Proximal Development

- · Who?
- . What type of scaffolding?
- What expertise?

Limited staff time to scaffold and model Limited contact with peers and mentors

Theory-Application Sequence

- Theory-focused
- Applied-focused
- Iterative

Timelines disrupted or not predictable.

("Week 10" may not be as planned)

Limited to theory first + window for applied afterwards.

Length of Time & Intensity

- Length of time for most to achieve
- How variable is the learning curve?
- Intense & Spacing

Lengths shortened or flexibly extended to accommodate life happening.

Length & intensity can change without notice.

OPTIONS

Design Factors Context: At home only; Social Learning: Virtual Observer or Independent practice from home; Zone: Limited contact & mentorship, min. 1; Sequence: Theory first + window for applied; Length: Short or flexible ideally.

Outcomes	Activities	Assessment
Student Career Readiness	 ✓ Informational or expert interviews (phone) ✓ Virtual tour or recorded interviews ✓ Key idea summaries of (past) keynotes 	✓ Compare role types✓ Identify key skills & experiences for role
Student Technical Skills (may also be Tangible Outputs)	 ✓ Writing or updating manuals ✓ Case-Study assignment, simulations ✓ Relevant remote work tasks (preparing packages, phone triaging, using home kits) ✓ Data analysis, desk work 	 ✓ Daily check-in initially, hear about their process ✓ Review outcomes of the work
Adaptability through Conceptual Expertise	✓ Summarizing evidence-based practice✓ Grant proposals	✓ Review created documents
Student Interpersonal qualities	 ✓ Presenting created materials ✓ Participating team meetings ✓ Maintaining confidentiality ✓ Communicating hours & work plans ✓ Time management (including well-being) 	 ✓ Set & provide early feedback on how to engage, ask Qs etc. ✓ Self-assessment & mentor assessment
Growth & Integration	✓ Reading a key biography about a person's growth and reflect on own growth	✓ Self-assessment & reflections
Relational outcomes (may also be Tangible Outputs)	 ✓ Policy or info summaries for society (blogs, podcast with expert, videos, info-graphics) ✓ Phone or supplies for isolating individuals ✓ Mentoring high school students 	 ✓ Link to societal context ✓ Reflections on contact conversations Hoessler & Godden CC BY-ND











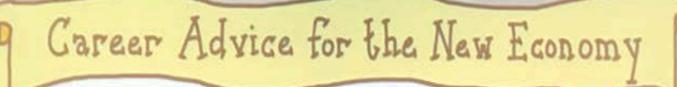




Practical Approaches to Experiential Learning

Larry Iles, Career and Experiential Learning Department





"Don't ask them what they want to be when they grow up. Ask them what problems they want to solve and what they need to learn to be able to do that."

Jaime Casap @jcasap Loogle Llobal Education Evangelist















The core of any experiential learning activity is the opportunity for students to have an avenue to reflect on the experience.

Experiential learning provides a bigger picture to students and speaks to both the heart and the head.

EE/EL/WIL Definitions adopted by The BC Ministry of Advanced Education, Skills & Training

	DEFINITIONS: PROGRAM TYPE	PES			
WIE / WORK-INTEGRATED EDUCATION	N (Curricular)				
THE / WORK WITEGUTED EDGE AND	This refers to WIL programs (see definition below) that contain the educational features of: a substantial and meaningf	ul experience with intentional links to the curriculum, the setting of learning objectives, assessing learning outcomes.			
Work-Integrated Education (WIE)	purposeful reflection	, , , , , , , , , , , , , , , , , , , ,			
Applied Research	Where students are engaged in research that occurs primarily in workplaces. Includes: Consulting projects; design projects	ects: community-based research projects.			
Apprenticeship	Required for certified trades. Assessment typically in the form of number of hours completed.				
	Provides work experience under the supervision of an experienced registered or licensed professional. Unlike practica, which require practice-based work experience for discipline specific professional licensure or certification, clinics pro				
Clinic	practice-based work experience, in some cases these work experience to measure processional certification,				
		critical reflection to enrich the learning experience and strengthen communities. In practice, students work in partnership			
	Curricular Community Service Learning (CSL) integrates meaningful community service with classroom instruction and critical reflection to enrich the learning experience and strengthen communities. In practice, students work in partnership with a community based organization to apply their disciplinary knowledge to a challenge identified by the community. They then intentionally reflect on the experience in an effort to understand how theory and practice align; to interrogate				
Curricular Community Service Learning	course based learning; and to understand their role in the community.	They ment ment of the capetine control of the capetine			
Co-op (co-op alternating and co-op internship		p work terms back-to-back. In both models work terms provide experience in a workplace setting related to the student's			
models)	field of study. The number of required work terms varies by program; however, the time spent in work terms must be				
		tion. Internships may occur in the middle of an academic program or after all academic coursework has been completed and			
Internship	prior to graduation. Internships can be of any length but are typically 4, 8 or 12 months long.	•			
		acements may not require supervision of a registered or licensed professional and the completed work experience hours			
Field Placement	are not required for professional certification. Field placements account for work-integrated educational experiences n				
- Company of the Comp	Involves work experience under the supervision of an experienced registered or licensed professional (e.g. preceptor) is				
Practicum/ Clinical Placement	generally unpaid, and, as the work is done in a supervised setting, typically students do not have their own workload/c	iseload.			
Work Experience	Intersperses one or two work terms into an academic program, where work terms provide experience in a workplace s	etting related to the student's field of study. Work Experience is a smaller-scale version of co-op.			
WIL / WORK-INTEGRATED LEARNING ((Co-Curricular)				
Work-Integrated Learning (WIL)	Work-integrated learning (WIL) are forms of experiential learning where the site of learning either occurs in the workpl	ace or where the learning is strongly associated with a workplace.			
Para-Professional	work-integrated learning (with are forms or experiental learning where the sixe or learning entered to the sixe of learning control of the sixe of learning to the sixe of learning the six of learning t				
Research Assistantships	Hired on research related projects with a faculty member or department.				
Post-Credential Internship	The unit related projects with a faculty member or department. Occurs after all academic coursework has been completed and prior to graduation. Internships can be of any length, but are typically four, eight, or twelve months long.				
Teaching Assistantships	Hired to provide supplementary teaching support to faculty member or department.				
S. Assertation of the second o	Co-curricular CSL experiences differ from course-based CSL in that students engaged in co-curricular CSL are not enrolled	d in a designated CSL course. In the absence of the course content and context from which to draw, participants are			
Co-Curricular Community Service Learning	purposefully supported by staff to apply disciplinary knowledge relevant to their course of study in community settings and to take part in intentional reflection on the experience.				
Volunteer	Volunteer experiences may or may not be purposefully supported by staff to apply disciplinary knowledge relevant to t	heir course of study in community settings and to take part in intentional reflection on the experience.			
Work Study	Work opportunities with academic units with monies provided by student financial aid.				
Externship	Short term periods in a workplace, such as job shadowing to provide students with exposure.				
Students as Staff	Includes: part time work such as a student summer job on campus, student library assistants.				
Caracteristics and areas in	measure part time from such as a state of such as a				
	DEFINITIONS: ATTRIBUTES				
Experience					
Direct hands-on experience	Student is actively engaging with the experience	Broader Definitions:			
Meaningful and substantial	Student gains a meaningful experience that substantially contributes to their program	Experiential Education (EE):			
Linked to curriculum	Linked to curricular objectives	Facilitated hands-on learning occurring in the curricular space			
Curriculum Integration					
Learning outcomes	Students and instructors set learning objectives	A formal program: intentionally linked to a academic and/or professional goals Pofficial in the program and program of the program of t			
Assessment by institution	Assessment; receives academic credit (included or additive)	Reflection is ongoing and meaningful			
Assessment by workplace	Assessment; receives feedback (formally or informally)	Directed and monitored by institution			
Integration back to curriculum	Learning integrated back into the development of students' academic goals	Has experience at its core			
Charlest Outremen	1 and the second and the second secon	Student Outcomes to develop knowledge, skills and attributes			

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Integration back to curriculum	Learning integrated back into the development of students' academic goals	Student Outcomes to develop knowledge, skills and attributes	
Student Outcomes		Work-Integrated Education	
Knowledge, skills, attributes	Students obtain these outcomes from the experience	Programs designed and monitored by institutions for students to learn from	
Capacity to contribute	Students develop the ability use the competencies they gained	experiences in the workplace	
Reflection		Experiential Learning (EL):	
Formalized, ongoing	Learning integrated back into the further development of student's goals: personal, academic, career	Hands-on learning occurring in the co-curricular and extra-curricular space.	
Structure		Learning that can result from the engagement in an activity.	
Paid (salary, stipend, etc.)	Student receives monetary compensation for work	Work-Integrated Learning	
Academic credit bearing	Student receives academic credit	Learning that can result from engagement in a workplace environment.	
Mandatory	The experience is a requirement of the program		
Full-time (35+ hours/week)	Student works full-time hours		,
Proportion of time required for credential =/>30%	Student is engaged in the experience during a minimum of 30% of the time of their academic program		















Experiential Learning at TRU

Getting Students involved

- Experience More
- **Experience More Badging**
- The Riipen Platform

Experience More at TRU

- Experiential learning is part of students learning:
 - Curricular in class
 - Co-op, Undergraduate Research, Capstone/Honours, Practicums
 - For Credit Case Study Competitions
 - Service Learning
 - Co-curricular adding to programs (not for credit)
 - Conference presentations, Conference development Workshops, Publications,
 - Not for Credit
 - Extra-curricular outside of programs
 - Clubs, Peer Mentoring, Volunteering, Recreation
 - Not for Credit

Experience More Opportunities

Experience More Guides

Experience More Volunteerism















	FIRST YEAR	MIDDLE YEARS	FINAL YEAR
START EARLY PLAN YOUR CAREER AND LIFE AFTER GRADUATION	Stop by the Career and Experiential Learning department in Old Main 1712. Create a Career Connections account to search for jobs and volunteer opportunities, and to book appointments with career counsellors.	Check out Co-operative Education. Acquire paid, career related work experience before graduation. Book an appointment with a Career Counsellor to review your resume and cover letter. Start looking for summer employment. - Attend Job Fair. - Take part in Career Week activities. - Check out the Graduate and Research Studies office for undergraduate research opportunities.	Check out the Graduate and Research Studies office for master's degree opportunities. Start to think about professional designations such as, Chartered Professional Accountant (CPA), Teaching Certificate or Natural Resource professional to name a few. Begin your Job search early.
EXPERIENCE MORE AT TRU	Join a TRUSU club. There are over 85 clubs to join or create your own. Boost your professional development. Attend the TRU LEADership conference and other networking events, such as IDays. Seek out adventure with our Leisure Exploration Activity program (LEAP).	 Apply for awards through the Student Awards and Financial Support office. Discover TRU Field School opportunities. Explore your options with Study Abroad. Investigate what TRU Generator can do for you. Volunteer for Orientation. Become a Peer Mentor. Volunteer your time for a TRUSU committee. Apply to present at the Undergraduate Research and Innovation Conference. Participate in cultural events like the TRU Powwow. 	Volunteer for Student Caucus. Apply for additional credentials in Leadership in Environmental Sustainability or Global Competency. Search out opportunities to become a teacher assistant or research assistant.
EXPERIENCE MORE IN YOUR LOCAL COMMUNITY	Create a Career Connections account to search for volunteer and paid opportunities within the Kamloops community. Volunteering is an amazing way to help out your community and build skills for your resume.	Get involved with the Career Mentoring program. Connect with a local TRU alumnus in your field. Seek out networking events at the Kamloops Chamber of Commerce. Get involved with the Career Mentoring program. Connect with a local TRU alumnus in your field. Seek out volunteer opportunities in your field of study. Network with members of local organizations like Rotary or Toastmasters.	 Join a professional organization. Keep volunteering in your community. Stay connected with local mentors within your field of interest.

EXPERIENCE MOREARTS

	FIRST YEAR	MIDDLE	YEARS	FINAL YEAR
EXPERIENCE MORE TRU	Attend Orientation Look to join a TRUSU Club, like the Arts and Culture Club, Actors Creating Events for Students Club, Philosophy Club, Psychology Club, Visual Arts Club and more Attend the TRU LEADership Conference	Apply for a scholarship, award or bursary through the Student Awards & Financial Aid office Look into a TRU Field School Explore your options with Study Abroad Attend/present at the Philosophy, History, and Politics Undergraduate Conference	Look for Research Assistant positions Become a Peer Mentor Volunteer for a TRUSU committee Become an Executive member of a TRUSU Club	Volunteer for a TRU Committee Apply for the Leadership in Environmental Sustainability or Global Competency credentials
EXPERIENCE MORE COMMUNITY	Create a Career Connections account to search for volunteer opportunities at TRU and in the Kamloops community	Volunteer at the Kamloops Food Bank, Volunteer Kamloops, or the Kamloops SPCA to name a few	Get involved with the Career Mentoring program. Mentor with Alumni in your discipline Look for volunteer positions in your specific field	Start to think about joining a Professional Organizations: Canadian Artists' Representation, Canadian Anthropology Society, Canadian Psychological Association, Canadian Philosophical Association, Canadian Association of Geographers to name but a few
START EARLY START THINKING ABOUT YOUR CAREER AND LIFE AFTER GRADUATION	Stop by the Career and Experiential Learning Department in Old Main 1712 Create a Career Connections account here to search for jobs and volunteer opportunities, and to book appointments with career counsellors	Check out Co-operative Education. Acquire paid, career related work experience before graduation Book an appointment with a Career Counsellor to look over your resume and cover letter Start looking for summer employment	Attend Job Fair Take part in Career Week activities Check out the Graduate Studies office for Undergraduate research opportunities	Book an appointment with a Career Counsellor to make sure you're ready for this year's Job Fair Check out the Graduate Studies office for Master's degree opportunities

TRU

Experiential learning

co-curricular

Badging

















TEAMWORK/LEADERSHIP

TRU STUDENTS DEMONSTRATE THE NECESSARY SKILLS OF EFFECTIVE TEAMWORK/LEADERSHIP BY:

- Acting cooperatively
- Developing connections with others
- Demonstrating positive leadership
- Demonstrating consideration of others

















Teamwork/Leadership

TRU STUDENTS DEMONSTRATE THE NECESSARY SKILLS OF EFFECTIVE TEAMWORK/LEADERSHIP BY PROVIDING THE FOLLOWING *EVIDENCE*:

- Participating in group activities
- Pictures of group work
- References from group members
- Transcripts/course outlines related to group/team courses
- Examples of graded group projects with instructor comments included
- Description of the team activity in three different environments or situations
- Reflection submission on the meaning, themes and connections made from the experiences and evidence provided (i.e. the "Deal" method of reflection by Ash & Clayton 2009) <u>Describe</u>, <u>Examine</u>, <u>Articulate</u> <u>Learning</u>



Available to all TRU faculty.

















The Riipen Platform

The Career and Experiential Learning Department received a grant from the RBC Future Launch Program. The grant provides all TRU faculty access to the Riipen platform for 2020-21















HOW IT WORKS

1.

ENROLL

Check if your school already offers Riipen or speak to your professor about bringing it to your class 2.

MATCH

Your course will be matched with an industry partner looking for your fresh insights and skills 3.

COLLABORATE

Work with the industry partner to complete a real-life project for their company.

4

REVIEW

Exchange feedback with your industry partner and build long-lasting connections.

THE RIIPEN EFFECT



- Expand Classroom Experiences
- Connect with Industry Partners
- . Manage In-Class Projects
- Improve learning outcomes



- · Network with Employers
- Gain Experience
- . Build Employable Skills
- · Create Virtual Portfolio



- · Engage with Students
- Build Talent Pipeline
- · Promote Brand
- Gain Fresh Insights







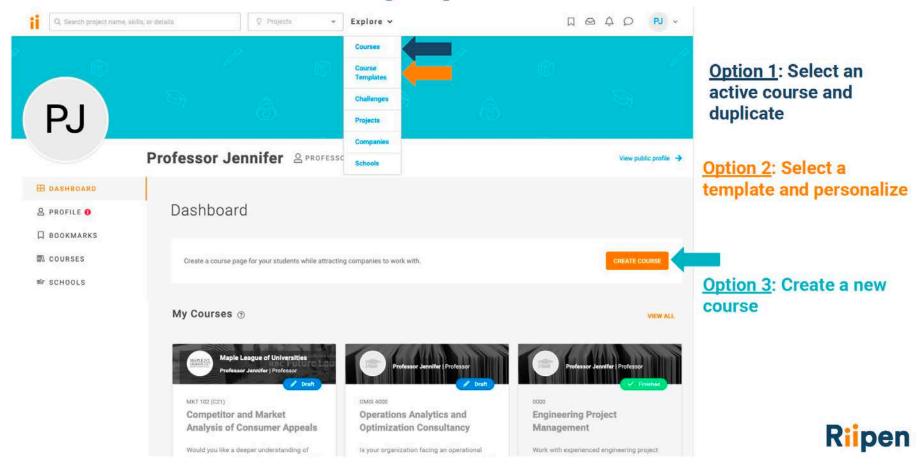








How to propose a course

















A few key learning objectives for Experiential Learning at TRU















Increase students critical thinking skills

















Assist students to be tech Savvy

Ensure students are not left behind in the digital ecosystem

















Resiliency

Create LifeLong Learners

















Communication



http://ca.linkedin.com/in/larryiles/















Creativity and Innovation



http://ca.linkedin.com/in/larryiles/





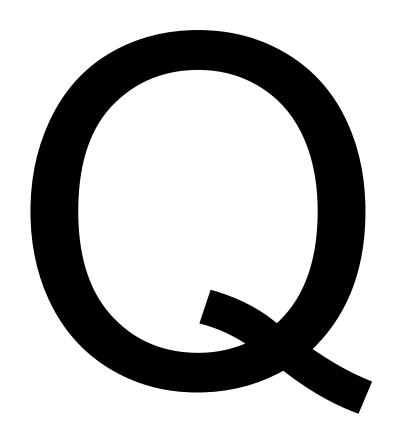












TRU Experience More



Your Own Outcome-Activity-Assessment Idea! What Options could meet your outcomes?

Example:

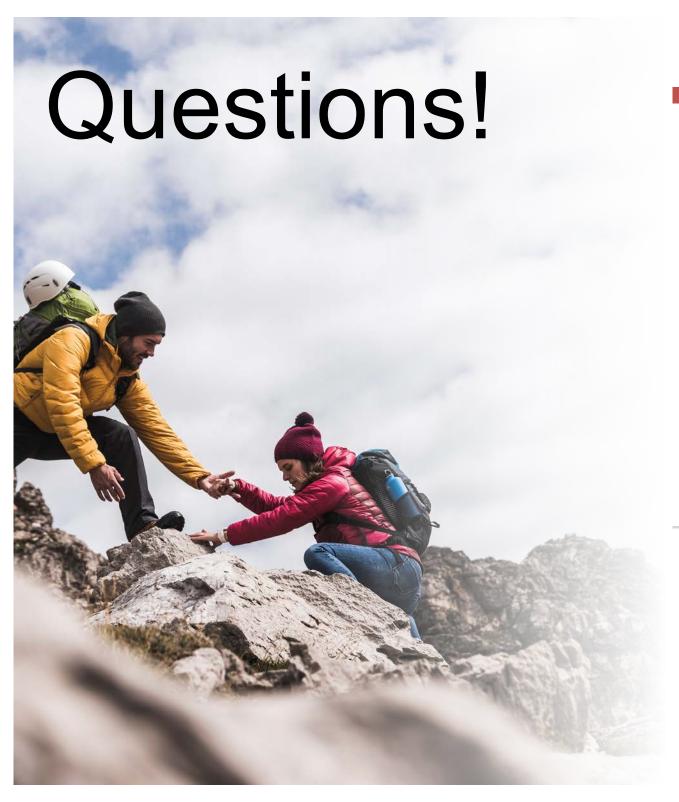
Outcome: Career Preparation

Activity Option: Watch & summarize past keynotes

Assessment: Reflection on the values & skills identified

and how relate to own values & skills





Larry Iles liles@tru.ca

Carolyn Hoessler choessler@tru.ca